There are 5 buttons in the screen. From right to left their function are given below:

**No Tool:** Deselect the tool. It has no other function.

**Stick Tool:** It interacts with dynamic soft object. You can deform the object and tear it. This tool has control script which allow you to control the stick tool.

* **ControlScript:** You can control any tool with this script. Mouse position determines X and Z position of the object. W and S keys are determines the Y position. Right Click + Mouse position rotates the object.

**Scissor Tool:** It Slices the dynamic soft object. It has control script. If you press space while it contacting the dynamic soft object it slices the object. It also interacts with dynamic soft object.

**Fix Tool:** It has control script. If you press space it fixes dynamic soft object. It also interacts with dynamic soft object.

**Remove Tool:** This tool removes a part of object if you press space while it contacting any part of the object.

**Camera view Tool:** It changes camera view.

**Exit Button:** This button exits the application.